

BREACH³

Quick Reference Card

Opponents



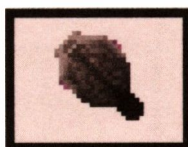
Alien



Beast



Biped



Brain



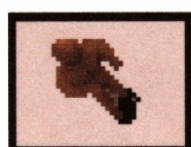
Feensrock



Juggernaut



Marauder



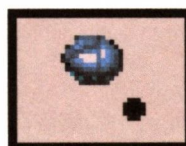
Mudman



Robot



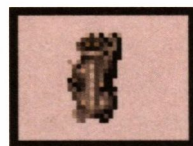
Scout



Seeker



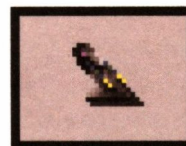
Trizan



Wadgel



Autogun



Gun
Emplacement



Poisonous
Plant

Weapons



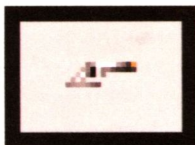
34mm
Laser Rifle



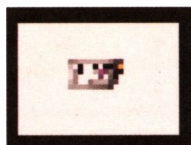
40mm
Laser Rifle



54mm
Laser Rifle



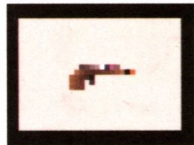
20 mm
Laser Pistol



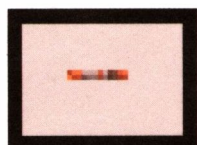
35mm
Laser Pistol



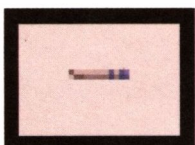
20mm
Stun Pistol



28mm
Stun Pistol



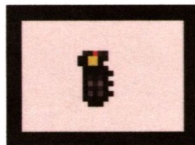
4cm Rocket



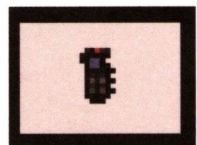
5cm A.P.
Rocket



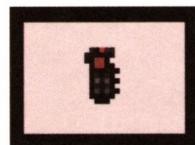
7cm Rocket



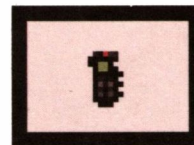
100g
Fragment
Grenade



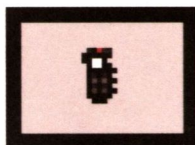
400g
Fragment
Grenade



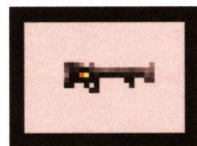
Smoke
Grenade



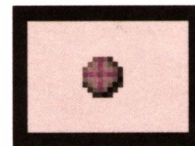
200g
Neutron
Grenade



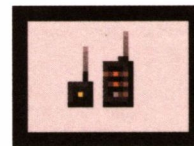
800g
Neutron
Grenade



Multi-
Launcher



Proximity
Mine



Remote
Charge



Auto Fire
Pod

Objects



Grav Lift

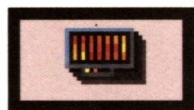


Transporter



Prisoner

(Colors of Grav Lifts and Transporters will vary for different tile sets.)



Breathable
Planet
Data Term



Breathable
Planet
Comm. Term.



Unbreathable
Planet
Data Term.



Unbreathable
Planet
Comm. Term.



FW Ship
Data Term.



FW Ship
Comm. Term.



UPD Ship
Data Term.

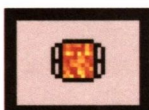


UPD Ship
Comm. Term.

Equipment



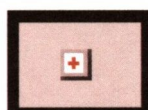
Anti-Energy
Shield



Anti-Rad
Shield



Oxygen
Cylinders



Medical
Kit



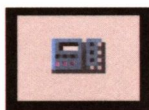
Chrono.
Tablets



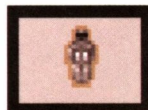
U.V.
Goggles



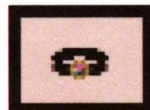
Life Form
Detector



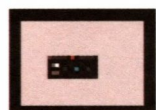
Terrain
Detector



Camo-
Field



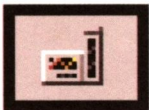
Grav
Belt



Drop
Sensor



Magnetic
Boots



Crack
Unit



Emergency
Transporter



Data
Pack

Special Terrain Squares



Empty
space



Entry
square



Exit
square



Occupation
square

FW Ship Terrain

UDP Ship Terrain



Pressurized



Unpressurized



Grating



Pressurized

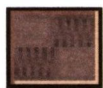


Unpressurized



Grating

Breathable Planet Terrain



Floor A



Floor B



Grating



Dirt



Grass



Tar Pit



Rock



High
Ground

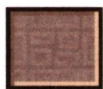


Shallow
Water

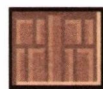


Deep
Water

Unbreathable Planet Terrain



Pressurized



Unpressurized



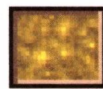
Grating



Dirt



Grass



Lava



Crystal



High
Ground



Shallow
Water



Deep
Water